AGES: 8+

PLAYERS: 2+

EQUIPMENT: 48 rectangular blocks

OBJECT: Remove and stack a block one at a time, but don't make the tower tumble!

SET UP: Place three blocks next to each other, with a small space between them. Then place three more blocks on top of the first three, but in the opposite direction. (See diagram) Keep building the pile until all of the blocks have been used.

GAME PLAY: The youngest player goes first, and play continues to the left, with each player taking their turn by removing one block from anywhere below the highest row and placing it onto the top of the tower. The placed block should be laid in the same alternating pattern that the tower was built. Players may only use one hand to remove and place blocks. Players may touch a block to see if it is loose. If a player moves a block but decides not to remove it, the block must be returned to its original position. Keep removing and stacking blocks until the tower tumbles.

WINNER: The winner is the last player to successfully place a block on top of the tower without making it tumble. When the tower tumbles on a player’s turn, the preceding player wins the game.