5. Hold lower jaw of shark down; load all pieces of junk onto lower jaw. Remove pieces of junk, one at a time, using gaff hook. You should be able to remove 5 to 8 pieces of junk before Sharky's jaws snap shut. If you remove more than eight pieces of junk can be removed, add extra rubber band to one or both sides of the jaw (see #3 for rubber band placement). This will cause the jaw to snap shut sooner.

6. During the play of the game, pieces of junk will fall into Sharky's stomach when his jaws close. To reload the jaws, hold Sharky's jaws shut and simply turn his nose down and shake until all pieces fall forward onto his lower jaw. To prevent any pieces from falling back into Sharky's stomach, hold lower jaw open while setting Sharky down.

7. Load all pieces of junk into lower jaw of Sharky in preparation for play.

**Play:**

1. Choose one player to go first. Play passes to the left.
2. Each player on his turn picks up the gaff hook and calls out the name of the piece of junk he wishes to remove from the jaws of Sharky. Note: At the piece of junk is removed, you will notice that the jaws may slowly start to close. This is just a warning sign that danger is near and that the jaws may snap shut.
3. A player may only remove the piece of junk that he or she named. He or she uses the gaff hook to either pick up or push the piece of junk out of the jaws of the shark.
4. A player is allowed to touch and move other pieces with the gaff hook, but must never touch Sharky or the junk with his hands.
5. If a piece other than the one he has named falls out of Sharky's mouth or slides into Sharky's body, he loses his turn. These pieces, as well as the piece of junk he has named, are returned to Sharky's jaw.
6. If the jaws close in this way as a result of a player removing or attempting to remove a piece of junk, he must put back all his pieces of junk collected during the game. Make sure all pieces of junk are removed from Sharky's stomach when you release the jaws to continue playing.
7. The jaws are considered closed when a player cannot freely move the gaff hook from the jaws, or put the gaff hook into the mouth of Sharky without touching the teeth of Sharky.
8. A player may pass a turn if he or she thinks that the removal of a piece of junk will cause the jaws to close. The next player must attempt to remove a piece of junk. If he removes a piece of junk, he keeps it, and the player who passed may give this player a piece of junk from his own collection. If the jaws close on the player attempting to remove a piece of junk, he must put back all his pieces of junk collected during the game.
9. Play passes to the left and the game continues until there is a winner.

**Winning the Game:**

If there are 3 or 4 players, the first player to remove 6 pieces of junk wins. If there are two players, the first player to remove 5 pieces of junk wins.

**NOTE:** As the pieces of junk are removed you will notice that the jaws may slowly start to close. This is just a warning sign that danger is near and that the jaws may snap shut.

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Out of the depths of the dark sea comes the shark! He's the terror of the sea... but not for you in this exciting game of Sharky's Diner. So, take part in the great white shark adventure because "Sharky's Diner" is full of surprises. Each player equipped with his gaff hook tries to fish out a piece of junk from Sharky's jaws. However, be careful, if you remove the wrong piece... his jaws snap shut! It's you against your friends as the fun is served at Sharky's Diner!

**Object:**

To be the first person to remove 4 pieces of junk from the jaws of Sharky. If there are only two players, the first player to remove 5 pieces wins the game.

**Materials:**

- *1 Shark*
- *2 Fins*
- *1 Set of Teeth*
- *1 Lower Jaw*
- *2 Rubber bands*
- *2 Gaff Hooks*
- *21 pieces of Junk*
- *2 Eye Labels*

**Preparation:**

1a. Snap fins into slot opening on the sides of Sharky as shown. The fin hooks are used to attach the rubber bands when inside Sharky's body.

1b. Attach the upper set of teeth to Sharky's head and the lower set of teeth to Sharky's jaw.

2. Hold the lower jaw horizontally and squeeze sides together as you insert jaw hinge pins into jaw hinge pilings on the side of Sharky's mouth.

3. The rubber bands should be stretched before use. Place a rubber band on the end of the gaff hook. Use the gaff hook to place one end of the rubber band around the fin hook, which is located on the inside of Sharky's body. Pull the other end of the rubber band forward and place over notched pin on lower jaw. Repeat for the other side.

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**WARNING:**

Be careful when using the fin hooks as they may cause injury.