How to play Scaventure® Kids

1. Play with as many teams of two or more kids as you like.
2. Try mixing up the ages on each team so kids can learn from each other and help younger friends and siblings.
3. Each team should assign a team mate to keep track of what they’ve done. Keep pencils and paper handy.
4. Each team then draws 8 cards and must try to carry out as many tasks as they can in 30 minutes.
5. Set a timer to go off as a signal for teams to return when time is up.
6. If a task can’t be done, pass on it and try another task (of one of the 8 cards drawn).
7. Have lots of paper, crayons, pencils or markers ready for the teams to use when tasks require them to write or make drawings. Arts and crafts supplies like scissors, tape and macaroni can also be useful.
8. Use the stickers as team badges or as prizes for extra creative solutions.
9. Give each team a shopping bag to carry back their findings or assign them each an area to pick their stuff.

Length of Play

1. Use 30 minutes and 8 cards per team for a standard hunt. This allows for a fun, fast-paced game with lots of room for creativity. Older kids may wish to play for an hour by drawing 12 or more cards.
2. Scaventure Kids is as flexible as you make it. Simply play as long as you like and be as creative as you can!

Scoring

1. All tasks are worth 10 points each unless otherwise noted on the card. Some might give 5 extra points!
2. Parents may also give awards or prizes for best drawing, best performance, or even best teamwork.
3. The team that achieves the top score wins. Congratulations on a job well done!

Now get going! Good Luck!

The Rendezvous

1. After the time is up, all teams must gather back and get ready to present their findings.
2. Each team reads their tasks to the group and presents their findings.
3. Any objections to evidence should be resolved by the taskmaster (parent) who has the final ruling.