FIRST LETS SET THE TIME
Insert your ATM card. The screen will flash SET THE CLOCK. Press the numbers pad to set the time (am or pm). You can press cancel to clear the last digit if you make a mistake. Press enter to confirm and set time.

NOW LETS SET THE DATE
First take out your ATM card. Press the number pad to set the date. You can press cancel to clear the last digit if you make a mistake. Day, Month, Year. Press enter to confirm and set the date. The time and date should appear on the screen. Once the time and date are set you can change or modify them by pressing the function key.

TO START:
Turn on your bank by inserting the ATM card or any other bank/credit card. Your will hear a tone.
Screen will read: “WELCOME YOUR NAME”.
Screen will read: “ENTER PIN NUMBER”.
Screen will read: “0000”.

ENTERING YOUR NAME:
Personalize your ATM machine by entering your name on the screen.
1. “WELCOME YOUR NAME” will appear on the screen.
2. Press the top left “Function Button”.
3. The screen panel will read, “ENTER YOUR NAME”.
4. Type in any name up to 8 characters in length and press ENTER. (See Keypad Buttons for further instruction)
5. Your name will appear here from now on.

TO CREATE YOUR PIN NUMBER:
To keep intruders out, you can set your own secret PIN number.
Your preset number is: 1,2,3,4.
1. Enter your preset PIN number by pressing the green number keys.
2. Then press ENTER.
3. If the code is correct the screen will read:
   “ACCOUNT BALANCE”
   “MAKE DEPOSIT”
   “MAKE WITHDRAWAL”
Now you can change your PIN number.
A. Press ENTER 2 times consecutively.
B. Your current pin number will appear on the screen.
C. Enter any 4-digit PIN number.
D. Press ENTER to confirm, the new PIN number is set.
The PIN number can be changed whenever you desire.
If an incorrect code is entered 3 times, “INCORRECT CODE” will be displayed.
The bank will then turn off automatically. You will need to remove and re-insert the ATM bank or credit card into the card slot to activate the ATM again.

Note: Use a PIN number that will be easy to remember. If you forget your PIN number, replace the batteries and the PIN number will be reset to the preset PIN number.

TO OPERATE YOUR ATM MACHINE:
There are 3 □ buttons located on the left side of the screen called “Function Buttons”.

TO CHECK YOUR ACCOUNT BALANCE:
Top left button: ACCOUNT BALANCE
1. Push button and the current account balance is displayed on the screen.
2. The account balance will be displayed until next function is performed or after 10 seconds.
3. Then the screen panel goes back to read, “ACCOUNT BALANCE”.

TO MAKE A DEPOSIT:
Middle left function button: DEPOSIT MONEY
1. Push button and “DEPOSIT MONEY” appears on the screen.
2. Put a penny, nickel, dime or quarter into the coin slot.
3. The corresponding value of the coin placed in the coin slot will appear on the screen.
4. The value of that coin is automatically added to your account balance.
5. Put paper money into the bill feeder and the screen will read, “ENTER AMOUNT”.
No other function can happen until the correct dollar amount ($1, $5, $10, $20, $50 or $100) is entered by pressing the green number keys.
6. Then push ENTER to confirm.

Note: After depositing 10 bills, you will need to open the cash door (see: TO MAKE A WITHDRAWAL) and move the bills to the left side of the container. If the bill is jammed, you can press CANCEL to stop the motorized bill feeder. Then open the cash door to take out the jammed bill.
TO MAKE A WITHDRAWAL:
Bottom left function button: WITHDRAW MONEY
1. Push button and “WITHDRAW MONEY” appears on the screen.
2. Push the OPEN button to open and remove the amount of money you need.
3. The screen will read, “ENTER AMOUNT”.
   No other function will be allowed to happen until an amount is entered.
4. Enter both the dollar and cents amount withdrawn by using the green number keys.
   A decimal key is available for making withdrawals less than $1.00.
5. Then push ENTER.
6. The amount is automatically subtracted from your account balance.
If an amount larger than the current balance is entered, “0.00” is displayed.
   **Note:** At any time the “CANCEL” button may be pushed to cancel the last operation.

KEYPAD BUTTONS:
The keypad has 15 keys. These can be used to enter both dollar amounts and letters.
For example: When entering your name, the number 2 button can be used to enter the letters A, B and C.
If you push the number 2 keypad once, the letter *A* will appear.
   Push the number 2 keypad 2 times and the letter *B* will appear.
This applies to all the green number keys with letters on them. See the following chart to know which key to push to spell your name:

<table>
<thead>
<tr>
<th>Key</th>
<th>Letter</th>
</tr>
</thead>
<tbody>
<tr>
<td>#0</td>
<td>Space</td>
</tr>
<tr>
<td>#1</td>
<td>A</td>
</tr>
<tr>
<td>#2</td>
<td>B</td>
</tr>
<tr>
<td>#3</td>
<td>C</td>
</tr>
<tr>
<td>#4</td>
<td>D</td>
</tr>
<tr>
<td>#5</td>
<td>E</td>
</tr>
<tr>
<td>#6</td>
<td>F</td>
</tr>
<tr>
<td>#7</td>
<td>G</td>
</tr>
<tr>
<td>#8</td>
<td>H</td>
</tr>
<tr>
<td>#9</td>
<td>I</td>
</tr>
<tr>
<td>#10</td>
<td>J</td>
</tr>
<tr>
<td>#11</td>
<td>K</td>
</tr>
<tr>
<td>#12</td>
<td>L</td>
</tr>
<tr>
<td>#13</td>
<td>M</td>
</tr>
<tr>
<td>#14</td>
<td>N</td>
</tr>
<tr>
<td>#15</td>
<td>O</td>
</tr>
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<td>#16</td>
<td>P</td>
</tr>
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<td>#17</td>
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</tr>
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<td>#21</td>
<td>U</td>
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<td>#22</td>
<td>V</td>
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<td>#23</td>
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<td>#24</td>
<td>X</td>
</tr>
<tr>
<td>#25</td>
<td>Y</td>
</tr>
<tr>
<td>#26</td>
<td>Z</td>
</tr>
</tbody>
</table>

SETTING A TARGET SAVINGS GOAL
Press the function button one time (only in ATM mode). SET TARGET GOAL Flashes for 3 seconds. The ATM will be asking you 3 things. “What are you saving for?” “How much does it cost?” “When do you want to buy it?”

**What are you saving for?** Type in the name of the item (max. 10 characters). If you make a mistake press the cancel button to clear the last character. Press ENTER to confirm.
**How much does it cost?** Enter the amount (press the cancel button to clear the last character) press ENTER. **When do you want to buy it?** Enter a date on the third line (date screen will come up) (press the cancel button to clear the last character) press ENTER.

The screen should show:
Top line NAME OF ITEM. Middle line AMOUNT OF GOAL. Bottom line DATE OF GOAL. Example: you are saving for a bicycle that cost $100 dollars and you want to save it by June 22nd. Top line BICYCLE. Middle line $100.00. Bottom line 22 JUN 2010.

TO RESET A TARGET SAVINGS GOAL
Press and hold the ENTER button for 5 seconds when it is in the TARGET GOAL MODE.

CHECKING YOUR SAVINGS GOAL STATUS
After the target goal has been set and making sure your ATM card is in the ATM press the function button. To go back to normal play mode press the function key again.

TARGET GOAL MODE EXAMPLE
You are saving for a bicycle that cost $100 dollars and you want to save for it by June 22nd. If you have $47.66 as your ATM balance the screen will show:
Bicycle $100.00 22-Jun-2010
After 3 seconds the screen will change to this:
Need To Save $52.34 120 Days To Go
After 3 seconds the screen will change back to:
Bicycle $100.00 22-Jun-2010

TO SET THE ALARM
By removing the card the ATM is in Clock Mode.
To set the alarm press and hold any of the top three green function buttons for 5 seconds. The clock will flash until you enter the time for alarm (and AM or PM). Press ENTER.
To turn on the alarm press any one of the three green function buttons for 5 seconds. Alarm ICON will appear.
To turn off the alarm press any one of the three green function buttons. Alarm ICON will disappear.
To reset the alarm time press and hold any one of the three green function buttons for 5 seconds.

TO TURN OFF THE ATM:
Take out your ATM card, a tone sounds and your ATM turns off.

TO RESET ACCOUNT BALANCE:
The account balance can not go below zero.
- If it reaches $999.99, “$ FULL” will be displayed. And the amount does not be deducted.
- To reset the account balance without deleting your name or PIN number, press and hold down “ENTER” and then press “RESET” which is on the back of the unit.
   **Note:** Hold down ENTER will RESET is released, otherwise, your name and PIN number will be deleted.

REPLACING BATTERIES:
Your ATM Machine requires 3 x ‘AA’ (UM-3) batteries (Included).
   **Note:** When batteries are removed or replaced, the account balance will return to “0”.
The PIN number will be reset to 1, 2, 3, 4.
The name will revert back to “YOUR NAME”.

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CAUTION:
- Insert batteries with correct polarity as shown.
- Remove exhausted batteries from the toy.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not charge non-rechargeable batteries.
- Rechargeable batteries are to be charged under adult supervision only.
- Remove rechargeable batteries before charging.
- Do not mix old and new batteries.
- Do not mix standard (carbon-zinc), alkaline, or rechargeable batteries.
- Do not short circuit supply terminals.
- Remove batteries from product before extended storage.
- Operate the toy in water only when fully assembled in accordance with these instructions.

Dispose batteries according to local, state or federal laws.