For 1.2 or 4 Players

(SEE REVERSE SIDE FOR DIAGRAMS)

Hit the pudding with your Bean Bag and POPFLY - out comes a soft,菡萏性的 plastic ball in a syringe. POPFLY74 now try to catch it! Just catch more than your opponent does and you're the winner! Your imagination dictates if it's inside or outside.

OBJECT:
To be the player or team that catches the most balls.

MATERIAL:
Ball Launcher, 11-16 plastic balls, 5 Mum bags (2 sets of different colors)

PREPARATION:
1. Place Ball Launcher on floor.
2. Place ball into opening of top launcher, and the rest of the balls into the area surrounding the opening (see Diagram A)
3. Each player or team takes a long color of Bean Bags.

A-1-PLAYER GAME

PLAY:
1. Players position themselves on opposite sides of the Ball Launcher, standing about 6-feet from it and facing the pudding (see Diagram B)
2. Dialogue which player will go first. Players alternate turns.
3. Each player, or team, throws one Bean Bag Bag (the player/must hold unopened Bean Bags in their non-throwing hand and catch balls with their throwing hand.) The sides with which the Bean Bag is thrown and hit the pudding determines the height and distance of the POPFLY.
4. If the player misses the pudding with his Bean Bag, he will pop out of the Ball Launcher in their direction. They must try to catch the ball as it flies with their FREE HAND ONLY if the player can catch the ball before it hits the floor, they keep it. If they cannot catch the ball, it is returned immediately to the Ball Launcher in their turn.
5. If the player misses the pudding with his Bean Bag, he must try again.
6. When playing indoors, if a poppyball hits the ceiling, it is a tie. If the player can catch the ball before it hits the floor, they keep it, but if they are unable to catch the ball, it is returned immediately to the Ball Launcher in their turn.
7. Players take turns until all Bean Bags have been thrown, then replace their Bean Bags and play continues in the same manner.
8. The game ends when all balls are out of the Ball Launcher.

WINNER:
The player who has caught the most balls at the end of the game is the winner.

B-4-PLAYER GAME

1. Players divide into 2 teams of 2 players each. On each team one player is chosen as the Bean Bag Thrower, the other as Ball Catcher.
2. The Bean Bag Throwers each take a matching color set of Bean Bags. They position themselves or opposite sides of the Ball Launcher, standing from 12 to 18 feet from it and facing the pudding.
3. Each Ball Launcher stands between the Bean Bag Thrower of the opposing team, at any distance by waiver (see Diagram C).
4. The Bean Bag Thrower takes alternate turns. Each thrower, on their turn, must pick a Ball PADDLE from the floor. They continue throwing one Bean Bag at a time until they succeed in popping a ball past themselves on the fly.
5. The Ball Catcher standing behind the Thrower tries to catch the ball using ONE OR BOTH HANDS. They keep any balls that they catch. Uncaught balls are returned immediately to the top of the Ball Launcher.
6. The Bean Bag Thrower may try to “take out” the Ball Catcher. For example:
   a) They may throw a soft throw to the Catcher, then quickly throw the Bean Bag bag to pop the ball past the Catcher and out of reach. If the ball hits the floor and hits the pudding, they win.
   b) If the players notice the Catcher playing the ball as if he is cupping a long fly, they may throw the Bean Bag bag very gently to pop a short fly that the Catcher cannot get to.
7. If the poppyball hits you get paid or on the floor where the Thrower is standing. It is a foul and the ball is returned immediately to the Ball Launcher. However, if the Ball Catcher can catch the foul pop, they may keep it, if they cannot catch it, the ball is returned immediately to the Ball Launcher and the Thrower throws again.
8. When playing outdoors, if a poppyball hits the ceiling, it is a foul. If the Ball Catcher can catch it, they may keep it. If they cannot catch the foul ball, it is returned immediatelly to the Ball Launcher and the Thrower throws again.
9. Each player may pick up Bean Bags as soon as they have thrown them all. Play continues as before.
10. The game ends when all balls have been caught.

WINNER:
The team that has caught the most balls at the end of the game is the winner.

SOFTBALL POPFLY

For a faster pace, you can play POPFLY by removing just half the balls into the Ball Launcher and use half sets of Bean Bags. See how close you can come to perfection score by catching all the balls in a row.

WARNING: Cough or sneeze, you can play POPFLY by removing just half the balls into the Ball Launcher and use half sets of Bean Bags. See how close you can come to perfection score by catching all the balls in a row.

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