Contents:
Game board, 1 Old Maid Marker, 12 Old Maid Game Tiles, 4 Playing Pieces

Set Up
1. Playing pieces and the Old Maid Marker are punched out, folded, then placed in bases.
2. Each player takes a playing piece and places it near START.
3. The Old Maid Marker is placed off the side of the game board.
4. The tiles are punched out and mixed face down. In a four-player game, each player draws three game tiles, in a three-player game; four tiles, and in a two-player game; six tiles. A player may look at his/her tiles but not at anyone else's. Tiles are placed face down in a row in front of each player.
5. The youngest player will begin the game.

Play
1. At his/her turn, each player takes one game tile from the player to the right. The chosen tile is then turned over for everyone to see.
   • If a number tile is drawn, the player may move that number of spaces on the game board. It is okay for two players to share the same space on the board.
   • If an Old Maid tile is drawn, that player takes the Old Maid Marker.
   • If a player's Playing Piece lands on the Old Maid game board space, that player takes the Old Maid Marker.
   • If an Old Maid tile is drawn, but the player already has the Old Maid Marker, that player may give the marker to any other player.
   • Also, if your Playing Piece lands on an Old Maid game board space, but you already have the Old Maid Marker, then you may give the Marker to any other player.
   • Once you have the old maid marker, you cannot get rid of it until you or another player draws an Old Maid Tile or lands on an Old Maid space on the game board.

The chosen tile is then placed face down in the player's row. Players should frequently mix up the order of the tiles in their rows to keep their opponents guessing. It is not unusual for the Old Maid Marker to switch players multiple times during the game. Remember there are three ways to get the Old Maid Marker:
1) Drawing one of the four Old Maid Tiles,
2) Landing on an Old Maid game board space
3) Receiving the Old Maid from another player

After a players turn, play passes to the left and the next player would then grab a tile from the player to their right. (During the course of play some players will end up with more tiles than others.) Players only take one turn at a time unless landing on the “Go Again” game board space.

Game Spaces
Old Maid
When landing on this space, the player takes the Old Maid Marker, even if another player is on that space at the time. If the player already has the Old Maid Marker, he may give it to any other player.

Go Again
A player takes another tile from the player to the right and follows the directions above.

Winner
The first player to land on or pass FINISH wins the game. A player may NOT win if he/she has the Old Maid Marker. In that event you must remain on the last game board space before the FINISH until you get rid of the Old Maid Marker. However, that player may continue taking turns drawing tiles until he/she draws an Old Maid tile or another player reaches FINISH or takes the Old Maid Marker.