

## Classic Family Games



### INSTRUCTIONS

**Ages:** 6+

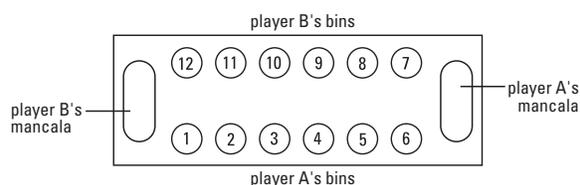
**PLAYERS:** 2

**EQUIPMENT:** 48 glass game pieces ("stones") and folding game board

**OBJECT:** Collect the most stones in your Mancala.

**SETUP:** Place four stones in each of the bins numbered 1 through 12 as shown in the diagram below.

**GAME PLAY:** Player A's bins are those numbered 1-6. Player B's bins are those numbered 7-12. Decide which player will play first by the flip of a coin. Players take turns moving. The first player then picks up all of the stones in one of the bins on his side of the game board (players may never start from a Mancala or from the opponent's six bins) and drop them individually into adjacent bins.



*For example, player A would pick-up the stones in any of the bins numbered 1-6. The player then proceeds by placing one stone at a time in each of the adjacent bins counter-clockwise around the board, until he has no*

more stones in his hand. If that player reaches their own mancala, he drops a stone in it. A player never places a stone in their opponent's Mancala, they are always skipped. If the **last** stone is placed in a player's own Mancala, then he gets a second turn. Remaining stones are placed in the following adjacent bins.

*For example, player A picks up eight stones from bin #6, then he places a stone in his Mancala and then bins #7, 8, 9, 10, 11, 12. He then skips his opponent's Mancala, and places the remaining stone in bin #1.*

If the last stone of a player's turn lands in an empty bin on his side of the game board, then the player gets to collect all the stones in his opponent's bin which is directly opposite, as well as the single stone placed in his own bin. These collected stones are placed in his Mancala.

*Players may not touch the stones to count them and once a player has touched the stones, he must play them.*

**WINNER:** Play ends when one player's six bins are empty. The other player then places all remaining stones from his bins into his own Mancala (the player who ends the game does not always win). Players then count all the stones in their Mancalas. The player with the most stones wins the game.



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