ASSEMBLY:

1. Line up prongs on the Waiter's back with the holes on the Waiter's front. Push them together.

2. Insert the tray into the hole in the hand of the assembled Waiter.

3. Take the completed Waiter (with tray on hand), and place it snugly into the hole in the life ring. Line up the groove with the Waiter's towel.

STORAGE:

1. When play stops, remove Waiter from life ring, and stack cups together. Place stacked cups in center of life ring, and then put Waiter back into the life ring.

GAMEPLAY:

1. Place the Waiter in the shallow end of the pool, or in the tub. Divide the cups evenly among the players/teams.

2. Starting with the youngest player, each player/team takes turn placing cups on the tray. Players may decide how much or how little water to add to their cup first, but it cannot be empty when it is placed on the tray!

3. The player/team that causes the Waiter to completely clear his tray is eliminated – the last player/team who does not tip the waiter wins! NOTE: If you only cause the Waiter to lose SOME of the cups, play continues as normal.

4. For an added challenge, try to stack cups on top of cups to build a tower on top of the tray. The last player to successfully stack a cup before the tower falls is the winner!

When play stops, remove Waiter from life ring, and stack cups together. Place stacked cups in center of life ring, and then put Waiter back into the life ring.

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