**NUMBER OF PLAYERS:** 2 to 4

**AGE:** 8+

**OBJECT:** Be the player with the most points after 10 rounds of play.

**EQUIPMENT:** • Dice Slider • 56 cards (4 sets of 13 cards)(13 cards with values of 1-13 and 4 instruction cards) • 3 dice • 36 chips (with values of 1, 2 or 5 points.)

**Setup:** Each player takes one set of 13 cards (1-13), and 25 points worth of chips (1-3, 2-2-2-2-5-5). The youngest player will begin the game.

**PLAY:** A round begins with each player placing a 1-point chip into a pile in the center of the playing area (the POT). Player #1 decides whether to roll 1, 2 or all 3 dice. Players then select one card from their hands and place them face down in front of them. Players are trying to guess the number that will be rolled.

### Numbers of Cards

- **1 dice:** 1-6
- **2 dice:** 1-12
- **3 dice:** 1-13

**Outcome:** The die or dice are placed in the slider. They will roll out into the tray. Each player takes note of the total number rolled (total of 1, 2 or 3 dice).

**Betting:**

- **Pass:** Players turn their cards face up. The player whose card is closest (without going over) to the number that player #1 will roll. Their choices will be limited to card #1 through #6 in this example. If 2 dice are rolled, cards 1 and 2 are applied. If 3 dice are rolled, cards 1 through 12 would apply. Player #1 places one die in the slider. The number rolled is a 5.

**Bet:**

- **Win:** If a player loses all his/her chips, they are out of the game.
- **Tie:** If a player wins, the winning card or not, so she may bluff, meet the bet for the first round is once per player, second round, twice per player, etc.
- **Pass:** All players pass, betting is complete.

**Maximum bet that can be made depends on the round of play.**

- **1st round:** 1 point
- **2nd round:** 2 points
- **3rd round:** 3 points
- **4th round:** 5 points

**WINNER:** The player with the most points worth of chips wins the game.

**ALL IN RULES:**

- **When betting is complete (all players have passed), players turn their cards face up.**

**Rules:**

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